Big Data Analytics

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Lecture 8: HDFS Storage

HDFS Server Processes

- HDFS is implemented with two main server processes:
 - NameNode: A server process that holds all metadata of HDFS filesystem
 - DataNodes: Processes that manages the actual data blocks, distributed on many servers.
- They are configured in a master-slave setup
- All files in HDFS are split into several DataNodes.
- The NameNode tracks how to reconstruct the blocks into files.

Filesystem Information Files

- The information of how to reconstruct each file in the filesystem from blocks is stored in *one* file: <u>fsimage</u>
 - Without it, HDFS is useless
 - The file is stored in NameNode
- When the files within HDFS are changed, NameNode does not update fsimage immediately
- The changes are kept in another file: edits
- edits tracks all changes of HDFS since last fsimage save

NameNode Startup

- NameNode reads and stores fsimage in it's memory when it is started
- Next it reads the edits file
- Then, it applies all changes stored in edits file onto fsimage
- Finally, it is ready to receives new client's commands
- This is why NameNode requires particularly large memory

DataNode Startup

- When the DataNode is started, it catalogs the blocks that it holds
 - The blocks are stored as normal files on the node
- Then, the DataNode performs consistency checking on the blocks
- The DataNode sends the list of blocks to the NameNode
 - This is how NameNode learns which DataNodes hold which blocks
- DataNode is now registered with NameNode
- DataNode will keep sending heartbeats to NameNode

Secondary NameNode

- To speed up NameNode startup process, Hadoop also implements Secondary NameNode
- It is responsible for periodically reading the latest version of the fsimage and edits file and creating a new up-to-date fsimage with the outstanding edits applied.
- Essentially, it keeps updating a copy of fsimage in background while the actual fsimage is still unchanged

What If NameNode Fail?

- NameNode and Secondary NameNode are introduced in Hadoop 1
- This scheme leads to one large flaw:
 NameNode is the single point of failure
- You might have several copies of blocks, but if the fsimage is corrupted, the entire HDFS will not be usable anymore
- In Hadoop 1, fsimage has to be backed-up separatedly

Backup NameNode

- In Hadoop 2, Backup NameNode is introduced
- Backup NameNode keeps a local up-to-date copy of the filesystem metadata
- If original NameNode is down, the admin can switch to Backup NameNode manually
- Such manual process might still take too much time and effort

NameNode HA

- In current production clusters, NameNode High Availability (NameNode HA) is normally used
- It is also introduced in Hadoop 2
- In HA setting, two NameNodes are running simultaneously
 - One is master, one is backup
 - Both have up-to-date info of the filesystem
 - If the master is down, the backup can takeover immediately

Failover Process

- Switching NameNode from original to the back-up one is not trivial process
 - Aka, failover: To switch to backup one when the original one fails
- We have to make sure that
 - The two NameNodes have consistent information
 - The clients connects only to only one node at a time (and should be the new one)
- If two NameNodes are accessed at the same time, they could be out-of-sync
- Apache ZooKeeper service is often used to enable automatic NameNode failover

HDFS Snapshots

 Although HDFS provides redundancy, but that does not mean your data will be safe

You need to keep backups

- HDFS provides a mechanism to do so: Snapshots
- Snapshots keeps a copy the metadata of the filesystem at a given point in time
 - Stored snapshots can be viewed in the future
 - Blocks associated to the snapshots will be kept, but cannot be accessed

HDFS Snapshots (2)

- Snapshot example: Consider two files /Text/Shakespeare.txt (3 blocks) /Text/Big.txt (10 blocks)
- Total size 13 blocks
- If you take a snapshot of the directory /Text and you erase Big.txt
 - You will see only Shakespeare.txt with 3 blocks on HDFS
 - Behind the scene, the filesystem still keeps entire 13 blocks
 - The hidden blocks will be released only when the snapshot file is deleted

Allowing Snapshots

- You can create snapshots for every directory in the filesystem, or only specific directories
- Before, creating snapshots, we have to set the path to be snapshottable first:

sudo -u hdfs hdfs dfsadmin
-allowSnapshot /user/cloudera/Text

• The command specifies that the directory /user/cloudera/Text is allowed to take snapshots

Allowing Snapshots (2)

- Setting snapshots directories require root privilege
 - This is why you need sudo
- The root username of HDFS is hdfs
 Thus, you have to sudo as hdfs
 sudo -u hdfs
- If the command is correct, you should see : Allowing snapshot on Text succeeded
- Note that snapshots are not yet created!

Creating Snapshots

• Creating a snapshot:

sudo -u hdfs hdfs dfs -createSnapshot
/user/cloudera/Text snapshot1

Created snapshot /user/cloudera/Text /.snapshot/snapshot1

• Snapshot files are stored in .../.snapshot/ under the snapshotted directory

Listing Files in Snapshots

- You can list the files in snapshots
 sudo -u hdfs hdfs dfs -ls
 /user/cloudera/Text/.snapshot/snapsh
 ot1
- Result

Found 4 items

-rw-r--r-- 1 cloudera cloudera 6488666 2018-10-16 15:10 /user/cloudera/ Text /.snapshot/snapshot1/big.txt

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Let's try to delete a file

- Deleting with hadoop fs -rm Text/hello2.txt
- Now, try to list the files
- Examine the snapshots sudo -u hdfs hdfs dfs -ls /user/cloudera/Text/.snapshot/sna pshot1
- Note that the file is still there

Let's view the file

- We can view a text file with cat command hadoop fs -cat Text/hello2.txt cat: `WordCount/hello2.txt': No such file or directory
- The file is not in the HDFS anymore

 But it is still in the snapshot, so we can do: hadoop fs -cat Text/.snapshot/snapshot1/hello2.txt

Erasing Snapshots

- Snapshots practically copies your files for you
 - Can be read or copied anytime
 - Each directory can hold 65,535 snapshots
- Thus, we will have to erase them to free up some space
 sudo -u hdfs hdfs dfs deleteSnapshot /user/cloudera/Text
 snapshot1

Data Serialization

- Serialization: Conversion of object into stream of bytes such that the objects can be stored or streamed through a communication link.
- Deserialization: Conversion of byte streams back to object
- Since HDFS is distributed filesystem, Hadoop has special mechanisms to serialize and deserialize data across the network

Writable Interface

- Main package that handles serialization in Hadoop is org.apache.hadoop.io
- It contains Writable interface to handle serialization of different kinds of objects public interface Writable { void write(DataOutput out) throws IOException ;

void readFields(DataInput in)

throws IOException ;

Basic Writable Classes

- Hadoop provides some wrappers classes in org.apache.hadoop.io
 - BooleanWritable
 - ByteWritable
 - DoubleWritable
 - FloatWritable
 - IntWritable
 - LongWritable
 - Text: For serializing java.lang.String

Further Writable Classes

- Collection-based wrapper classes also available
 - ArrayWritable
 - TwoDArrayWritable
- Variable-length types
 - -VIntWritable: Variable-length integer
 - VLongWritable: Variable-length long